Pearl Beach Lagoon Coastal Zone Management Plan -Implementation of actions 4, 8 and 9

Engagement summary

The Pearl Beach Lagoon Coastal Zone Management Plan (CZMP) was developed by Central Coast Council in 2013, aided by input from the Pearl Beach community.

The CZMP contains nine actions to address these key issues, and currently we're investigating three of these actions:

- Action 4: Retrofit stormwater quality improvement measures
- Action 8: Investigate options to modify the weir
- Action 9: Investigate options to remove sediments from the lagoon.

Between 22 May and 18 June 2020 we looked to the community to help us investigate these actions to inform the design we take moving forward.

An online interactive map was developed as a visual aid to show the community different locations within the lagoon that impact, or will be impacted by, the implementation of the three actions.

We also had three discussion forums – one for each action – on the project's Your Voice Our Coast page. In each forum we posed questions, asking the community on their preferences and priorities.

The following themes emerged from the online forums:

- Installation of sediment and/ or litter traps
- Support for removal of sediment
- Water quality and ecological health

There were mixed opinions on whether the weir should be removed or retained.

What's next?

The discussion points raised during community consultation are currently being reviewed by the project consultants, Salients.

Once this review is complete, Salients will provide Council with options for stormwater quality improvements, weir modification and sediment management – taking into consideration community feedback, alongside feasibility and what is the best technical option.

These options will assist Council in providing a practical and achievable outcome to improve the health of Pearl Beach Lagoon.

Find out more and stay up to date at yourvoiceourcoast.com July 2020

How did we go? **231** visits to Your Voice Our Coast webpage the online interactive map discussion points raised



